

SCULPTING SCHOOL

Blind Inspiration – With **eyes closed**, both players are to work **together** on the **same piece of clay**. Talking is allowed (and is probably essential to your success...)

Sculpt: A head (or bust)

SCULPTING SCHOOL

Form, Airborne! – Both players, divide your clay into three balls of equal size. Spend the next 60 seconds **juggling** (or attempting to juggle) them.



(Too easy? Try exchanging balls with each other mid-flight.)

CHALLENGE

Artist Commission – Player A, commission player B to sculpt whatever object your heart desires.



(Reverse roles if you've already played this card)

CHALLENGE

Guessing Game – Player B, in secret, sculpt any animal, vegetable, or mineral. Afterwards, player A, you may ask player B up to twenty “yes or no” questions to try to guess the sculpture.

(Reverse roles if you've already played this card)

MAD SCULPTOR

Abstract Impression – Both players, tap into your innermost feelings. Discard all rules! Unite yourself with the formless void!



Sculpt: A famous actor

MAD SCULPTOR

Reality Check – Both players, this is your chance to compete with Rodin and Michaelangelo! Make your masterpiece real enough to fool Sherlock Holmes into thinking it's the real McCoy.

Sculpt: Something you'd find on a beach

TEAM GENIUS

Culinary collaboration – Together, build **the food dish of your dreams**. Example: you could assemble a sandwich. Player A might sculpt the bread, while player B could sculpt the fixings...



DO NOT EAT THE CLAY.

TEAM GENIUS

Our new best friend – Create the best domesticated pet ever. Player A, sculpt the head and torso. Player B, sculpt the legs/arms/tentacles/appendages. When finished, assemble your pieces into a complete creature.

YEAR 2050 A.D.

Top Secret Research – Both players: work independently (and shhh! in secret!) as the future's leading genetic engineers to **create a brand new species of plant or animal** designed to save the environment. When you reveal your creature, be sure to explain how it does its job.

YEAR 2050 A.D.

Top Secret Research – Both players: work independently (and in secret) to develop the prototype for **the most advanced sex toy ever invented**.

When you reveal your creation, be sure to explain (or demonstrate) how it works.